

PATENT APPLICATION FEE DETERMINATION RECORD
Effective October 1, 2003

Application or Docket Number

10815987

CLAIMS AS FILED - PART I

(Column 1) (Column 2)

TOTAL CLAIMS	34	
FOR	NUMBER FILED	NUMBER EXTRA
TOTAL CHARGEABLE CLAIMS	34 minus 20=	* 14
INDEPENDENT CLAIMS	4 minus 3 =	* 1
MULTIPLE DEPENDENT CLAIM PRESENT		<input type="checkbox"/>

* If the difference in column 1 is less than zero, enter "0" in column 2

SMALL ENTITY
TYPE

OTHER THAN
OR SMALL ENTITY

RATE	FEES
BASIC FEE	385.00
X\$ 9=	
X43=	
+145=	
TOTAL	

RATE	FEES
BASIC FEE	770.00
X\$18=	252
X86=	86
+290=	
OR TOTAL	1108

CLAIMS AS AMENDED - PART II

(Column 1) (Column 2) (Column 3)

AMENDMENT A	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA		
					RATE	ADDI- TIONAL FEE
Total	*	Minus	**	=	X\$ 9=	
Independent	*	Minus	***	=	X43=	
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM					+145=	

SMALL ENTITY OR OTHER THAN
OR SMALL ENTITY

RATE	ADDI- TIONAL FEE
X\$18=	
X86=	
+290=	
OR TOTAL ADDITIONAL FEE	

AMENDMENT B	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA		
					RATE	ADDI- TIONAL FEE
Total	* 33	Minus	** 34	= 1	X\$ 9=	
Independent	* 4	Minus	*** 4	= 1	X43=	
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM					+145=	

RATE	ADDI- TIONAL FEE
X\$18=	
X86=	
+290=	
OR TOTAL ADDITIONAL FEE	

AMENDMENT C	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA		
					RATE	ADDI- TIONAL FEE
Total	*	Minus	**	=	X\$ 9=	
Independent	*	Minus	***	=	X43=	
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM					+145=	

RATE	ADDI- TIONAL FEE
X\$18=	
X86=	
+290=	
OR TOTAL ADDITIONAL FEE	

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

*** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.